ELFIPA

AUTOMAZIONE TIRO A VOLO
REALIZZAZIONI ELETTRONICHE

Memory signed: CB.43.1.

Sequencer Version 2 until 2013:
C b. 4 3. 1. x

Sequencer Version 3 since 2014:
S E. 4 3. 1. x

When you turn "ON" the sequencer, in the display shows "ELFIPA" and after a few seconds show the chip number followed by the number of table, example "C B. 4 3. 1. 1" (look at the back of the page to view the instructions)

Base Table Display: xx.43.1.1

0	OLYMPIC TRENCH
1	UNIVERSAL COURSE
2	DOUBLE TRAP
3	SKEET Timer 0.2 - 3 sec.
4	SKEET - ISSF 1992 - Timer 0.2 - 3 sec.
5	ABT AMERICAN TRAP (6 shooters)
6	Trap 1
7	TRAINING SKEET 29 Target - Timer 0.2 - 3 s.
8	SKEET - Manual - Timer 0 - 3 sec.
9	Programming through smart-card

Individual Trap Table Display: xx.43.1.2

0	OLYMPIC Qualification
1	OLYMPIC Shoot-off Qualification
2	OLYMPIC Fian 15 Targets
3	OLYMPIC Final 10 Targets
4	DOUBLE TRAP Qualification
5	DOUBLE TRAP Shoot-off
6	DOUBLE TRAP Final 5+5+5+10 Double
7	Italian DTL 2 Shot
8	Fintello 5 Targets
9	Programming through smart-card

Team Trap TableDisplay: xx.43.1.3

0	OLYMPIC Qualification
1	OLYMPIC Shoot-off Qualification
2	OLYMPIC Fian 15 Targets
3	OLYMPIC Fian 5X3 Targets
4	OLYMPIC Fian 5X2 Targets
5	
6	
7	
8	
9	Programming through smart-card

Individual Skeet Table Display: xx.43.1.4

0	SKEET Qualification
1	SKEET Shoot-off Qualification
2	SKEET Final 20
3	SKEET Final 10
4	SKEET Shoot-off Final
5	Italian DTL 1 Shot
6	ABT AMERICAN TRAP (6 shooters)
7	DTL AMERICAN TRAP (5 shooters)
8	AMERICAN SKEET
9	Programming through smart-card

Tema Skeet Table Display: xx.43.1.5

0	SKEET Qualification
1	SKEET Shoot-off Qualification
2	SKEET Final 20
3	SKEET Shoot-off Final
4	SKEET Final 12
5	
6	
7	
8	
9	Programming through smart-card

Compak Table Display: xx.43.1.6

0	
1	COMPAK n.1
2	COMPAK n.2
3	COMPAK n.3
4	COMPAK n.4
5	COMPAK n.9
6	COMPAK n.10
7	COMPAK n.11
8	COMPAK n.12
9	Programming through smart-card

Compak Table Display: xx.43.1.7

0	
1	COMPAK n.17
2	COMPAK n.18
3	COMPAK n.19
4	COMPAK n.20
5	COMPAK n.25
6	COMPAK n.26
7	COMPAK n.27
8	COMPAK n.28
9	Programming through smart-card

Compak Table Display: xx.43.1.8

0	
1	COMPAK n.33
2	COMPAK n.34
3	COMPAK n.35
4	COMPAK n.36
5	
6	
7	
8	
9	Programming through smart-card

Change Table selection of Discipline:

1	turn off the sequencer
1	press and keep the button STOP
2	turn on the sequencer in position "ON"
	On the display the writing appears "tAbLE" or "Iab E"
	and the number of table (1 to 5)
4	press START to change the number
5	release the button STOP to finish

Adjusting of the time of release:

Normally the release time is 200 ms, if you have the machines for sport hunting, you should increase this time.

1	turn off the sequencer
2	press and keep the button MANUAL
3	turn on the sequencer in position "ON"
	On the display the time of release appears in mS
4	press START to increase the time of release
	press STOP to reduce the time of release
5	release the button MANUAL to finish

Machines Test

0	Olimpic Trench (Machines 1-15)
1	Universal course (Machines 6-10)
2	Double Trap (Machines 7-9)
3	Skeet (Machines 10-15)

Insertion limit repetitions (only coins):

1	turn off the sequencer
2	press and keep the button REPEAT
3	turn on the sequencer in position "ON"
	On the display the writing appears:(new Model or old Model)
	"blo.oFF" "b cc F"
	"blo.tot" "b cc b"
	"blo.riP" "b cc C"
4	press START to change block
	"blo oFF" = no block
	"blo.riP" = block on the repetitions
	"blo.tot" = block on the total
5	release the button REPEAT to finish

Shooter	repetition number:	total targets
1	3 repetitions	28 targets
2	5 repetitions	55 targets
3	6 repetitions	81 targets
4	7 repetitions	107 targets
5	8 repetitions	133 targets
6	9 repetitions	159 targets